

# DISPLAYTRONIC

*XIAMEN ZETTLER ELECTRONICS CO., LTD.*

## SPECIFICATIONS FOR LIQUID CRYSTAL DISPLAY

| CUSTOMER APPROVAL                 |  |                 |  |
|-----------------------------------|--|-----------------|--|
|                                   |  |                 |  |
| ※ PART NO.: ACM4004E SERIES _____ |  |                 |  |
| APPROVAL                          |  | COMPANY<br>CHOP |  |
| CUSTOMER<br>COMMENTS              |  |                 |  |

| DISPLAYTRONIC ENGINEERING APPROVAL |            |             |
|------------------------------------|------------|-------------|
| DESIGN BY                          | CHECKED BY | APPROVED BY |
|                                    |            |             |

ACM4004E SERIES CHARACTER MODULE VER2.0

**REVISION RECORD**

| REVISION | REVISION DATE | PAGE | CONTENTS  |
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## ACM4004E SERIES CHARACTER MODULE VER2.0

### 1.0 MECHANICAL SPECS

|                          |  |
|--------------------------|--|
| 1. Display Format        | 40*4 Character   |
| 2. Power Supply          | 5.0V   |
| 3. Overall Module Size   | 190.0mm(W) x 54.0mm(H) x max 14.5mm(D) for LED backlight version<br>190.0mm(W) x 54.0mm(H) x max 9.5mm(D) for reflective version |
| 4. Viewing Area(W*H)     | 147.0mm(W) x 29.5mm(H)   |
| 5. Dot Size (W*H)        | 0.50mm(W) x 0.55mm(H)  |
| 6. Dot Pitch (W*H)       | 0.57mm(W) x 0.62mm(H)  |
| 7. Character Size (W*H)  | 2.78mm(W) x 4.89mm(H)  |
| 8. Character Pitch (W*H) | 3.53mm(W) x 6.09mm(H)  |
| 9. Viewing Direction     | 6:00 ;12:00 O'Clock  |
| 10. Driving Method       | 1/16Duty,1/5Bias   |
| 11. Controller IC        | SPLC780D-001 OR EQUIV  |
| 12. LC Fluid Options     | STN FSTN   |
| 13. Polarizer Options    | Reflective, Transflective, Transmissive  |
| 14. Backlight Options    | LED  |
| 15. ROHS                 | ROHS compliant   |

### 2.0 ABSOLUTE MAXIMUM RATINGS

| Item                                     | Symbol   | Min | Typ | Max  | Unit |
|--|----------|-----|-----|------|------|
| Operating temperature (Standard)         | Top      | 0   | -   | 50   | °C   |
| Storage temperature (Standard)           | Tst      | -10 | -   | 60   | °C   |
| Operating temperature (Wide temperature) | Top      | -20 | -   | 70   | °C   |
| Storage temperature (Wide temperature)   | Tst      | -30 | -   | 80   | °C   |
| Input voltage                            | Vin      | Vss |     | Vdd  | V    |
| Supply voltage for logic                 | Vdd- Vss | 2.7 | -   | 5.5  | V    |
| Supply voltage for LCD drive             | Vdd- Vo  | 3.0 | -   | 13.0 | V    |

### 3.0 ELECTRICAL CHARACTERISTICS

#### 3.1 Electrical Characteristics Of LCM

| Item                           | Symbol  | Condition                | Min    | Typ | Max    | Unit |
|--------------------------------|---------|--------------------------|--------|-----|--------|------|
| Power Supply Voltage           | Vdd     | 25°C                     | --     | 5.0 | --     | V    |
| Power Supply Current           | Idd     | Vdd=5.0V,<br>fosc=270kHz | --     | 2.5 | 4.5    | mA   |
| Input voltage (high)           | Vih     | H level                  | 0.8Vdd | --  | Vdd    | V    |
| Input voltage (low)            | Vil     | L level                  | 0      | --  | 0.2Vdd | V    |
| Recommended LC Driving Voltage | Vdd -Vo | -20°C                    | --     | --  | --     | V    |
|                                |         | 0°C                      |        |     |        |      |
|                                |         | 25°C                     | 4.0    | 4.2 | 4.4    |      |
|                                |         | 50°C                     |        |     |        |      |
|                                |         | 70°C                     | --     | --  | ---    |      |

#### 3.2 The Characteristics Of LED Backlight

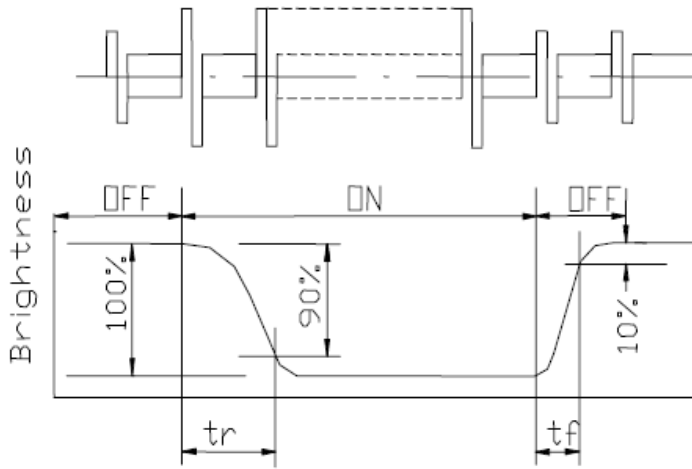
| Item             | Symbol      | Condition  | Min             | Typ | Max | Unit              |
|------------------|-------------|------------|-----------------|-----|-----|-------------------|
| Operate Current  | IF          | VF=4.1V    | --              | 500 | --  | mA                |
| Luminance        | Lv          | IF= 500 mA | --              | 200 | --  | cd/m <sup>2</sup> |
| Peak wave length | $\lambda p$ | IF= 500 mA | --              | 568 | --  | nm                |
| Coordinate range | --          | --         | x = -- , y = -- |     |     |                   |

**Note:** i. Luminance means the backlight brightness without glass.

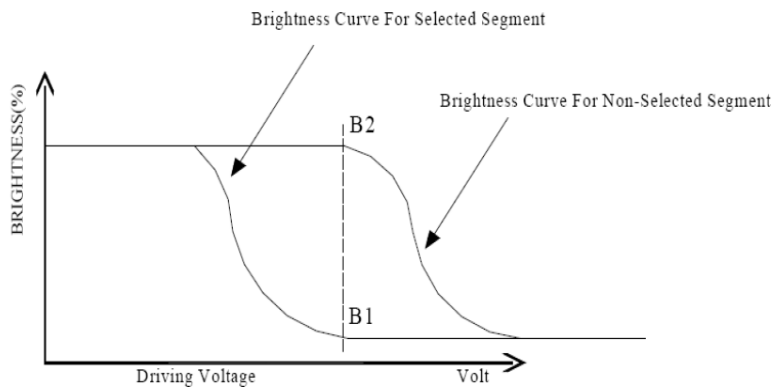
### 4.0 OPTICAL CHARACTERISTICS (Ta=25°C, Vdd= 5.0V±0.25V)

| Item                       | Symbol   | Condition                      | Min | Typ | Max | Unit |
|----------------------------|----------|--------------------------------|-----|-----|-----|------|
| Viewing angle (horizontal) | $\theta$ | Cr ≥ 2.0                       | -35 | -   | 35  | deg  |
| Viewing angle (vertical)   | $\phi$   | Cr ≥ 2.0                       | -25 | -   | 40  | deg  |
| Contrast Ratio             | Cr       | $\phi=0^\circ, \theta=0^\circ$ | -   | 6   | -   |      |
| Response time (rise)       | Tr       | $\phi=0^\circ, \theta=0^\circ$ | -   | 180 | 300 | ms   |
| Response time (fall)       | Tf       | $\phi=0^\circ, \theta=0^\circ$ | -   | 150 | 250 | ms   |

### (1). Definition of Optical Response Time

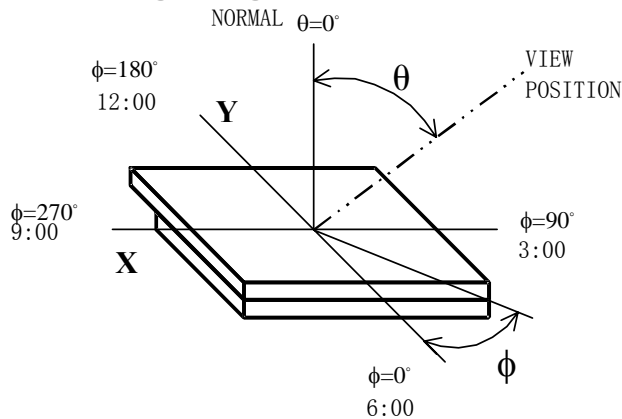


### (2). Definition of Contrast Ratio

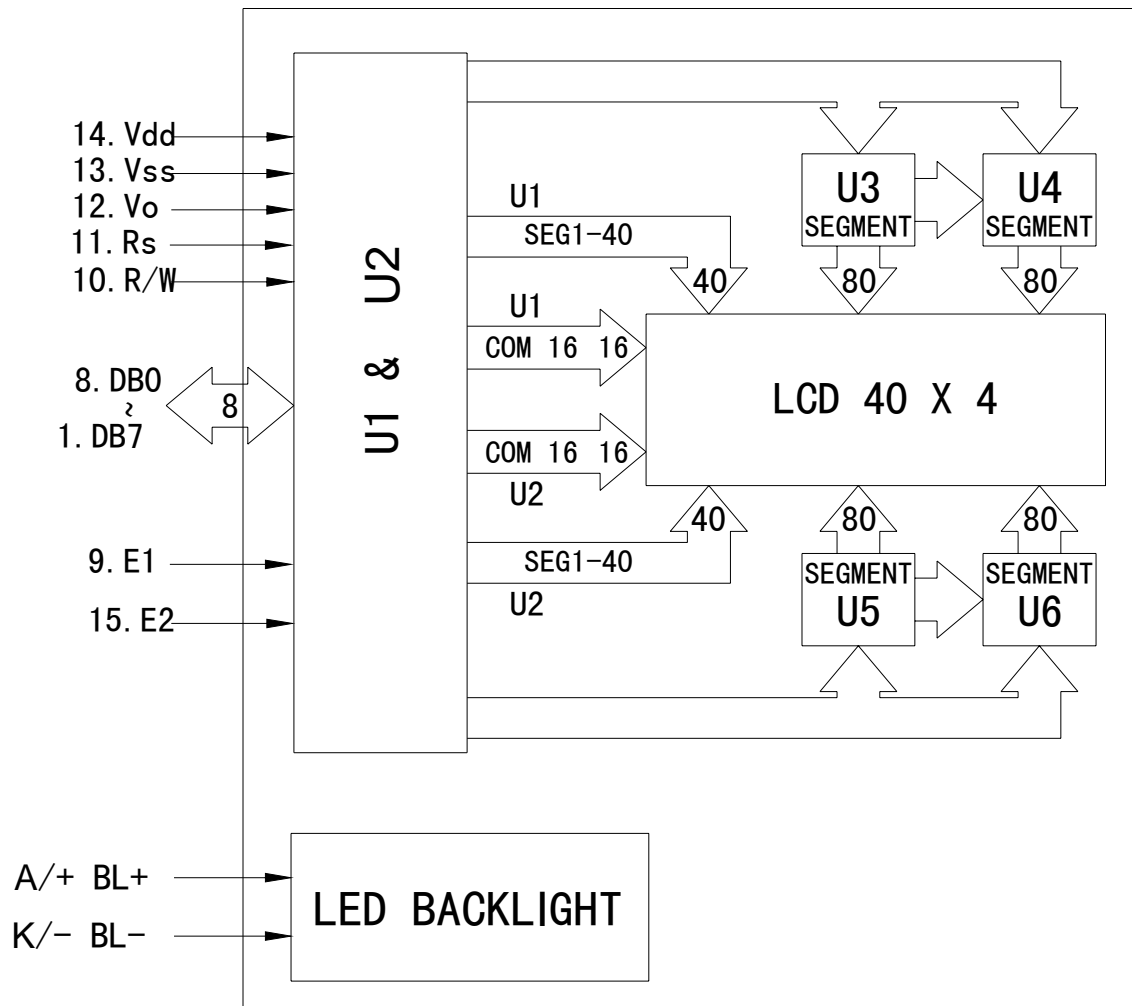


$$Cr = \frac{\text{Brightness of Non-selected Segment}(B2)}{\text{Brightness of selected Segment}(B1)}$$

### (3). Definition of Viewing Angle $\theta$ and $\Phi$



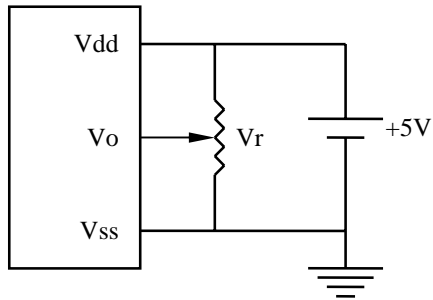
5.0 BLOCK DIAGRAM



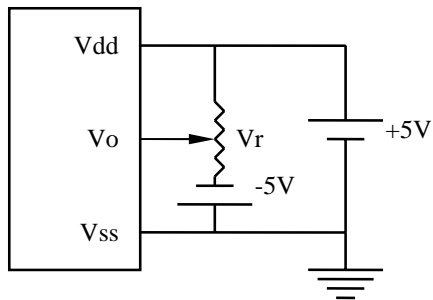
## 6.0 PIN ASSIGNMENT

| Pin No. | Symbol | Function                   |
|---------|--------|----------------------------|
| 1       | DB7    | Data bit 7                 |
| 2       | DB6    | Data bit6                  |
| 3       | DB5    | Data bit5                  |
| 4       | DB4    | Data bit4                  |
| 5       | DB3    | Data bit3                  |
| 6       | DB2    | Data bit2                  |
| 7       | DB1    | Data bit1                  |
| 8       | DB0    | Data bit0                  |
| 9       | E1     | U1 enable                  |
| 10      | R/W    | Read / Write               |
| 11      | RS     | Register select            |
| 12      | Vo     | LCD contrast adjust        |
| 13      | Vss    | Ground                     |
| 14      | Vdd    | +5V                        |
| 15      | E2     | U2 enable                  |
| 16      | NC     | -                          |
| A/+     | BL+    | Power Supply for BL+(4.1V) |
| K/-     | BL-    | Power Supply for BL-       |

## 7.0 POWER SUPPLY



STANDARD TEMP RANGE



WIDE TEMP RANGE

$$V_r = 10K\Omega \sim 20K\Omega$$



8.0 TIMING CHARACTERISTICS

| Item                  | Symbol     | Test Condition | Min. | Typ. | Max. | Unit |
|-----------------------|------------|----------------|------|------|------|------|
| Enable cycle time     | $t_c$      | Fig. a, Fig. b | 500  | -    | -    | ns   |
| Enable pulse width    | $t_w$      | Fig. a, Fig. b | 230  | -    | -    | ns   |
| Enable rise/fall time | $t_r, t_f$ | Fig. a, Fig. b | -    | -    | 20   | ns   |
| RS, R/W set up time   | $t_{su}$   | Fig. a, Fig. b | 40   | -    | -    | ns   |
| RS, R/W hold time     | $t_h$      | Fig. a, Fig. b | 10   | -    | -    | ns   |
| Data delay time       | $t_d$      | Fig. b         | -    | -    | 120  | ns   |
| Data set up time      | $t_{dsu}$  | Fig. a         | 80   | -    | -    | ns   |
| Data hold time        | $t_{dh}$   | Fig. a, Fig. b | 10   | -    | -    | ns   |

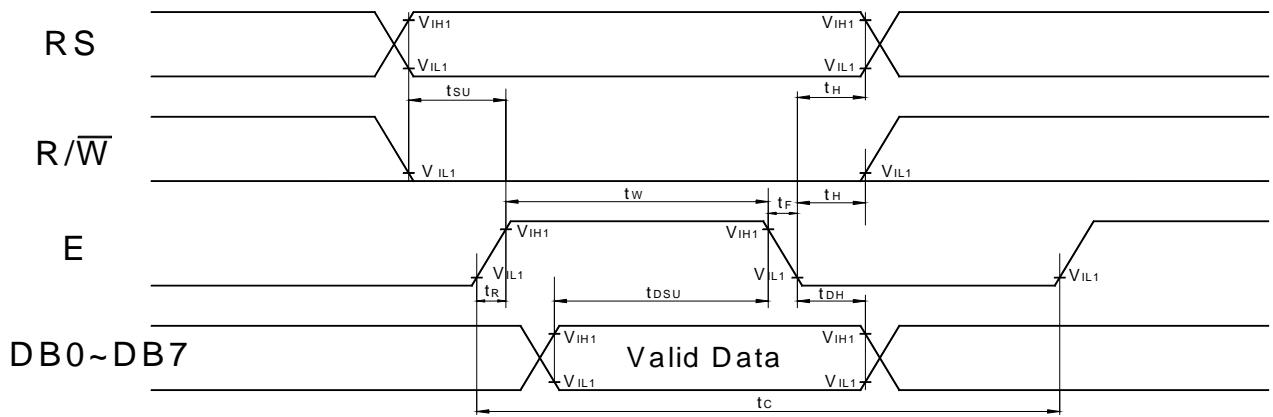


Fig. a Interface timing (data write)

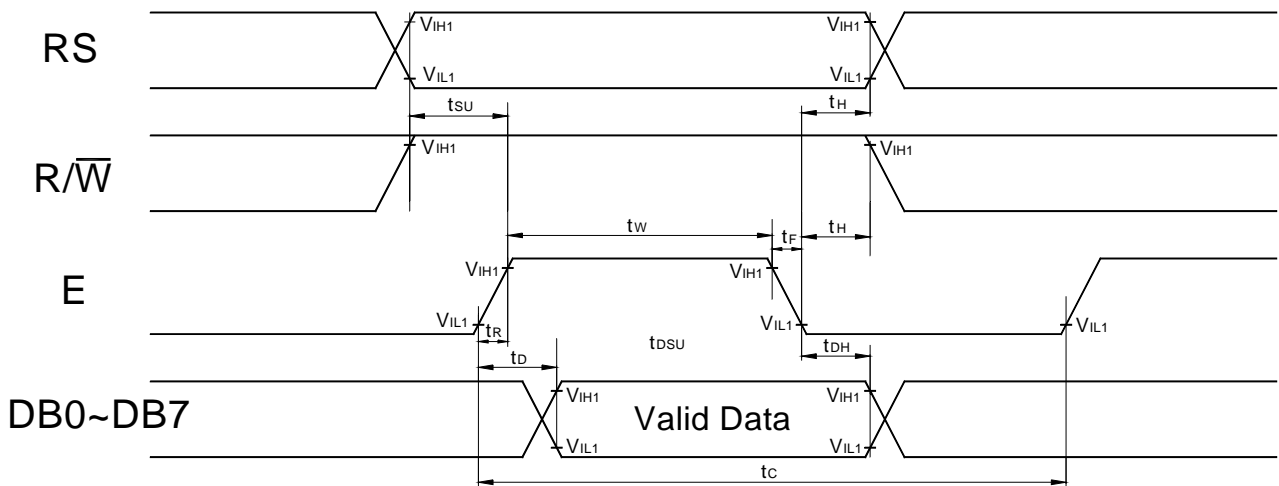
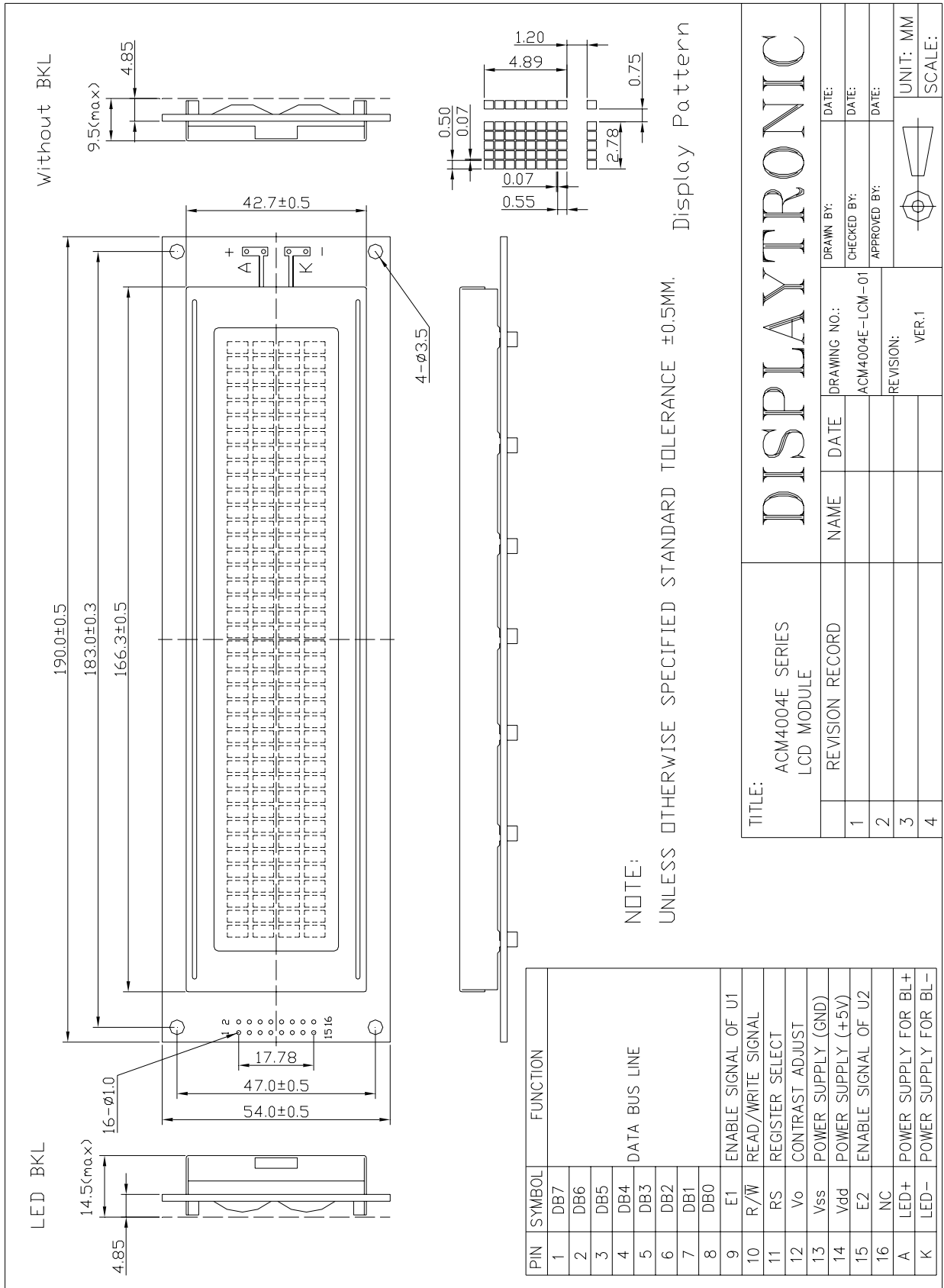


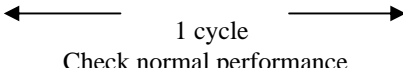
Fig. b Interface timing (data read)

9.0 MECHANICAL DIAGRAM



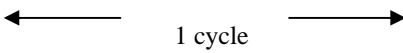
## 10.0 RELIABILITY TEST

Standard temperature

| NO | Test Item                  | Description                            | Test Condition  | Remark   |                |
|----|----------------------------|--|---|--|----------------|
| 1  | Environmental<br>1<br>Test | High temperature storage               | Applying the high storage temperature Under normal humidity for a long time Check normal performance  | 60 °C<br>96hrs   |                |
| 2  |                            | Low temperature storage                | Applying the low storage temperature Under normal humidity for a long time Check normal performance   | -10°C<br>96hrs   |                |
| 3  |                            | High temperature Operation             | Apply the electric stress(Voltage and current) Under high temperature for a long time   | 50 °C<br>96hrs   | Note1          |
| 4  |                            | Low temperature Operation              | Apply the electric stress Under low temperature for a long time   | 0°C<br>96hrs   | Note1<br>Note2 |
| 5  |                            | High temperature/High Humidity Storage | Apply high temperature and high humidity storage for a long time  | 90% RH<br>40°C<br>96hrs  | Note2          |
| 6  |                            | Temperature Cycle                      | Apply the low and high temperature cycle<br>-10°C <> 25°C <> 60°C <> 25°C<br>30min 10min 30min 10min<br><br>Check normal performance | -10°C/60°C<br>10 cycle   |                |
| 7  | Mechanical<br>Test         | Vibration test(Package state)          | Applying vibration to product check normal performance  | Freq:10-55Hz<br>Max<br>Acceleration 5G<br>1cycle time:1min<br>time<br>X.Y.Z direction<br>for 15 mins |                |
| 8  |                            | Shock test(package state)              | Applying shock to product check normal performance  | Drop them through 70cm height to strike horizontal plane   |                |
| 9  | Other                      |  |   |  |                |

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(Wide temperature)

| NO | Test Item                 | Description                            | Test Condition   | Remark  |                |
|----|---------------------------|--|--|---|----------------|
| 1  | Environmenta<br>1<br>Test | High temperature storage               | Applying the high storage temperature Under normal humidity for a long time Check normal performance   | 80 °C OR<br>96hrs   |                |
| 2  |                           | Low temperature storage                | Applying the low storage temperature Under normal humidity for a long time Check normal performance  | -30°C<br>96hrs  |                |
| 3  |                           | High temperature Operation             | Apply the electric stress(Volatge and current) Under high temperature for a long time  | 70 °C<br>96hrs  | Note1          |
| 4  |                           | Low temperature Operation              | Apply the electric stress Under low temperature for a long time  | -20°C<br>96hrs  | Note1<br>Note2 |
| 5  |                           | High temperature/High Humidity Storage | Apply high temperature and high humidity storage for a long time   | 90% RH<br>40°C<br>96hrs   | Note2          |
| 6  |                           | Temperature Cycle                      | Apply the low and high temperature cycle<br>-30°C <> 25°C <> 80°C <> 25°C<br>30min 10min 30min 10min<br><br>Check normal performance | -30°C/80°C<br>10 cycle  |                |
| 7  | Mechanical<br>Test        | Vibration test(Package state)          | Applying vibration to product check normal performance   | Freq:10-55Hz<br>Max<br>Acceleration 5G<br>1cycle time:1min<br>time<br>X.Y.Z direction<br>for 15 mines |                |
| 8  |                           | Shock test(package state)              | Applying shock to product check normal performance   | Drop them through 70cm height to strike horizontal plane  |                |
| 9  | Other                     |  |  |   |                |

### Remark

Note1:Normal operations condition (25°C±5°C).

Note2:Pay attention to keep dewdrops from the module during this test.

11.0 DISPLAY INSTRUCTION TABLE

| COMMAND                  | R<br>S | R/<br>W | DB<br>7    | DB<br>6   | DB<br>5                              | DB<br>4 | DB<br>3 | DB<br>2 | DB<br>1 | DB<br>0   | DESCRIPTION   | Executing<br>time<br>fosc=270khz |
|--------------------------|--------|---------|------------|---|--------------------------------------|---------|---------|---------|---------|---|---|----------------------------------|
| Clear Display            | 0      | 0       | 0          | 0   | 0                                    | 0       | 0       | 0       | 0       | 1   | Clears Display & Returns to Address 0.  | 1.52ms                           |
| Cursor at Home           | 0      | 0       | 0          | 0   | 0                                    | 0       | 0       | 0       | 1       | x   | Returns Cursor to Address 0. Also returns the display being shifted to the original position. DDRAM contents remain unchanged.  | 1.52ms                           |
| Entry Mode Set           | 0      | 0       | 0          | 0   | 0                                    | 0       | 0       | 1       | I/D     | S   | I/D: Set Cursor Moving Direction<br>I/D=1: Increment<br>I/D=0: Decrement<br><br>S: Specify Shift of Display<br>S=1: The display is shifted<br>S=0: The display is not shifted                           | 38μs                             |
| Display ON/OFF Control   | 0      | 0       | 0          | 0   | 0                                    | 0       | 1       | D       | C       | B   | Display D=1: Display on<br>D=0: Display off<br>Cursor C=1: Cursor on<br>C=0: Cursor off<br>Brink B=1: Brink on<br>B=0: Brink off  | 38μs                             |
| Cursor / Display Shift   | 0      | 0       | 0          | 0   | 0                                    | 1       | S/C     | R/L     | x       | x   | Moves cursor or shifts the display w/o changing DD RAM contents<br>S/C=0: Cursor Shift (RAM unchanged)<br>S/C=1: Display Shift (RAM unchanged)<br>R/L=1: Shift to the Right<br>R/L=0: Shift to the Left | 38μs                             |
| Function Set             | 0      | 0       | 0          | 0   | 1                                    | DL      | N       | F       | x       | x   | Sets data bus length (DL), # of display lines (N), and character fonts (F).<br>DL=1: 8 bits F=0: 5x7 dots<br>DL=0: 4 bits F=1: 5x10 dots<br>N=0: 1 line display<br>N=1: 2 lines display                 | 38μs                             |
| Set CG RAM Address       | 0      | 0       | 0          | 1   | Character Generator (CG) RAM Address |         |         |         |         |   | Sets CG RAM address. CG RAM data is sent and received after this instruction.   | 38μs                             |
| Set DD RAM Address       | 0      | 0       | 1          | Display Data (DD) RAM Address / Cursor Address    |                                      |         |         |         |         | Sets DD RAM address. DD Ram data is sent and received after this instruction. | 38μs  |                                  |
| Busy Flag / Address Read | 0      | 1       | B<br>F     | Address counter used for both DD & CG RAM address |                                      |         |         |         |         | Reads Busy Flag (BF) and address counter contents.                            |   |                                  |
| Write Data               | 1      | 0       | Write Data |   |                                      |         |         |         |         |   | Writes data into DDRAM or CGRAM.  | 38μs                             |
| Read Data                | 1      | 1       | Read Data  |   |                                      |         |         |         |         |   | Reads data from DDRAM or CGRAM.   | 38μs                             |

x: Don't Care.

12.0 STANDARD CHARACTER PATTERNS

| Lower 4 Bits \ Upper 4 Bits | 0000       | 0001 | 0010 | 0011 | 0100 | 0101 | 0110 | 0111 | 1000 | 1001 | 1010 | 1011 | 1100 | 1101 | 1110 | 1111 |
|-----------------------------|------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| xxxx0000                    | CG RAM (1) |      |      | 0    | a    | P    | `    | P    |      |      |      | -    | 夕    | ミ    | ㄨ    | P    |
| xxxx0001                    | (2)        |      | !    | 1    | A    | Q    | a    | q    |      |      | 。    | ア    | チ    | △    | ≡    | ㄨ    |
| xxxx0010                    | (3)        |      | "    | 2    | B    | R    | b    | r    |      |      | 「    | イ    | ツ    | ×    | ≡    | ㄨ    |
| xxxx0011                    | (4)        |      | #    | 3    | C    | S    | c    | s    |      |      | 」    | ウ    | テ    | モ    | ≡    | ㄨ    |
| xxxx0100                    | (5)        |      | \$   | 4    | D    | T    | d    | t    |      |      | 、    | エ    | ト    | ト    | ≡    | ㄨ    |
| xxxx0101                    | (6)        |      | %    | 5    | E    | U    | e    | u    |      |      | 。    | オ    | ナ    | 上    | ≡    | ㄨ    |
| xxxx0110                    | (7)        |      | &    | 6    | F    | V    | f    | v    |      |      | ヲ    | カ    | ニ    | ヨ    | ≡    | ㄨ    |
| xxxx0111                    | (8)        |      | '    | 7    | G    | W    | g    | w    |      |      | フ    | キ    | ヌ    | ラ    | ≡    | ㄨ    |
| xxxx1000                    | (1)        |      | <    | 8    | H    | X    | h    | x    |      |      | イ    | ク    | ネ    | リ    | ≡    | ㄨ    |
| xxxx1001                    | (2)        |      | >    | 9    | I    | Y    | i    | y    |      |      | ウ    | ケ    | ル    | ル    | '    | ㄨ    |
| xxxx1010                    | (3)        |      | *    | :    | J    | Z    | j    | z    |      |      | エ    | コ    | ハ    | レ    | j    | ≡    |
| xxxx1011                    | (4)        |      | +    | ;    | K    | L    | k    | l    |      |      | オ    | サ    | ヒ    | ロ    | *    | ≡    |
| xxxx1100                    | (5)        |      | ,    | <    | L    | ¥    | l    | l    |      |      | カ    | シ    | フ    | ワ    | ≡    | ㄨ    |
| xxxx1101                    | (6)        |      | -    | =    | M    | J    | m    | j    |      |      | ユ    | ヌ    | ハ    | ン    | ≡    | ㄨ    |
| xxxx1110                    | (7)        |      | .    | >    | N    | ^    | n    | →    |      |      | ヨ    | セ    | ホ    | ハ    | ≡    | ㄨ    |
| xxxx1111                    | (8)        |      | /    | ?    | O    | _    | o    | +    |      |      | ッ    | リ    | マ    | マ    | ö    | ■    |

Note: The character generator RAM is the RAM with which the user can rewrite character patterns by program.

### 13.0 PRECAUTION FOR USING LCM

1. When design the product with this LCD Module, make sure the viewing angle matches to its purpose of usage.
2. As LCD panel is made of glass substrate, Dropping the LCD module or banging it against hard objects may cause cracking or fragmentation. Especially at corners and edges.
3. Although the polarizer of this LCD Module has the anti-glare coating, always be careful not to scratch its surface. Use of a plastic cover is recommended to protect the surface of polarizer.
4. If the LCD module is stored at below specified temperature, the LC material may freeze and be deteriorated. If it is stored at above specified temperature, the molecular orientation of the LC material may change to Liquid state and it may not revert to its original state. Excessive temperature and humidity could cause polarizer peel off or bubble. Therefore, the LCD module should always be stored within specified temperature range.
5. Saliva or water droplets must be wiped off immediately as those may leave stains or cause color changes if remained for a long time. Water vapor will cause corrosion of ITO electrodes.
6. If the surface of LCD panel needs to be cleaned, wipe it swiftly with cotton or other soft cloth. If it is not still clean enough, blow a breath on the surface and wipe again.
7. The module should be driven according to the specified ratings to avoid malfunction and permanent damage. Applying DC voltage cause a rapid deterioration of LC material. Make sure to apply alternating waveform by continuous application of the M signal. Especially the power ON/OFF sequence should be kept to avoid latch-up of driver LSIs and DC charge up to LCD panel.
8. Mechanical Considerations
  - a) LCM are assembled and adjusted with a high degree of precision. Avoid excessive shocks and do not make any alterations or modifications. The following should be noted.
  - b) Do not tamper in any way with the tabs on the metal frame.
  - c) Do not modify the PCB by drilling extra holes, changing its outline, moving its components or modifying its pattern.
  - d) Do not touch the elastomer connector; especially insert a backlight panel (for example, EL).
  - e) When mounting a LCM makes sure that the PCB is not under any stress such as bending or twisting. Elastomer contacts are very delicate and missing pixels could result from slight dislocation of any of the elements.
  - f) Avoid pressing on the metal bezel, otherwise the elastomer connector could be deformed and lose contact, resulting in missing pixels.
9. Static Electricity
  - a) Operator

**Wear the electrostatics shielded clothes because human body may be statically charged if not wear shielded clothes. Never touch any of the conductive parts such as the LSI pads; the copper leads on the PCB and the interface terminals with any parts of the human body.**

b) Equipment

There is a possibility that the static electricity is charged to the equipment, which has a function of peeling or friction action (ex: conveyer, soldering iron, working table). Earth the equipment through proper resistance (electrostatic earth:  $1 \times 10^8$  ohm).

Only properly grounded soldering irons should be used.

If an electric screwdriver is used, it should be well grounded and shielded from commutator sparks.

The normal static prevention measures should be observed for work clothes and working benches; for the latter conductive (rubber) mat is recommended.

c) Floor

**Floor is the important part to drain static electricity, which is generated by operators or equipment.**

There is a possibility that charged static electricity is not properly drained in case of insulating floor. Set the electrostatic earth (electrostatic earth:  $1 \times 10^8$  ohm).

d) Humidity

Proper humidity helps in reducing the chance of generating electrostatic charges. Humidity should be kept over 50%RH.

e) Transportation/storage

**The storage materials also need to be anti-static treated because there is a possibility that the human body or storage materials such as containers may be statically charged by friction or peeling.**

The modules should be kept in antistatic bags or other containers resistant to static for storage.

f) Soldering

Solder only to the I/O terminals. Use only soldering irons with proper grounding and no leakage.

Soldering temperature :  $280^{\circ} \text{C} \pm 10^{\circ} \text{C}$

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Soldering time: 3 to 4 sec.

Use eutectic solder with resin flux fill.

If flux is used, the LCD surface should be covered to avoid flux spatters. Flux residue should be removed afterwards.

g) Others

**The laminator (protective film) is attached on the surface of LCD panel to prevent it from scratches or stains. It should be peeled off slowly using static eliminator.**

Static eliminator should also be installed to the workbench to prevent LCD module from static charge.

### 10. Operation

- a) Driving voltage should be kept within specified range; excess voltage shortens display life.
  - b) Response time increases with decrease in temperature.
  - c) Display may turn black or dark blue at temperatures above its operational range; this is (however not pressing on the viewing area) may cause the segments to appear "fractured".
  - d) Mechanical disturbance during operation (such as pressing on the viewing area) may cause the segments to appear "fractured".
11. If any fluid leaks out of a damaged glass cell, wash off any human part that comes into contact with soap and water. The toxicity is extremely low but caution should be exercised at all the time.
  12. Disassembling the LCD module can cause permanent damage and it should be strictly avoided.
  13. LCD retains the display pattern when it is applied for long time (Image retention). To prevent image retention, do not apply the fixed pattern for a long time. Image retention is not a deterioration of LCD. It will be removed after display pattern is changed.
  14. Do not use any materials, which emit gas from epoxy resin (hardener for amine) and silicone adhesive agent (dealcohol or deoxym) to prevent discoloration of polarizer due to gas.
  15. Avoid the exposure of the module to the direct sunlight or strong ultraviolet light for a long time.
- The brightness of LCD module may be affected by the routing of CCFL cables due to leakage to the chassis

through coupling effect. The inverter circuit needs to be designed taking the level of leakage current into

consideration. Thorough evaluation is needed for LCD module and inverter built into its host equipment to